

Network Working Group
Request for Comments: 1762
Obsoletes: 1376
Category: Standards Track

S. Senum
DigiBoard
March 1995

The PPP DECnet Phase IV Control Protocol (DNCP)

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

Abstract

The Point-to-Point Protocol (PPP) [1] provides a standard method of encapsulating Network Layer protocol information over point-to-point links. PPP also defines an extensible Link Control Protocol, and proposes a family of Network Control Protocols (NCPs) for establishing and configuring different network-layer protocols.

This document defines the NCP for establishing and configuring Digital's DNA Phase IV Routing protocol (DECnet Phase IV) over PPP. This document applies only to DNA Phase IV Routing messages (both data and control), and not to other DNA Phase IV protocols (MOP, LAT, etc).

1. Introduction

There are two basic approaches to running the DNA Phase IV Routing protocol over a serial line:

1. The approach that several router vendors have taken which is to treat the serial link as an Ethernet, using the same data and control messages an Ethernet would use.
2. The approach defined by Digital, which uses DDCMP and slightly different control messages.

This document will define a method that uses the first approach.

2. Overview Of Phase IV DNA Protocols

The Phase IV DNA protocols which act as data link clients are:

- o DNA Phase IV Routing
The Phase IV Digital Network Architecture (DNA) Routing protocol is a network layer protocol providing services similar to that of DoD IP. It routes messages in Phase IV DECnet networks and manages the packet flow. The complete definition of the DNA Phase IV Routing protocol can be found in [2].
- o DNA System Console
The Digital Network Architecture (DNA) System Console protocol is a maintenance protocol providing low level access to a system for the functions of:
 - . Identify processor
 - . Read data link counters
 - . Boot system
 - . Console carrier (a general purpose i/o channel)

The complete definition of the DNA System Console protocol can be found in [3].
- o Digital Customer Use
The Digital Customer Use protocol is a value reserved for use by Digital customers. It allocates a type for private use which will not conflict with Digital or other vendor protocols.
- o DNA Diagnostics
The Digital Network Architecture (DNA) Diagnostics protocol is reserved to allow diagnostic software communications in parallel with other data link clients.
- o DNA Naming Service (DNS)
The Digital Network Architecture Naming Service (DNS) provides a distributed naming service. It allows clients to register named objects and to bind a set of attributes to the objects in a distributed database.
- o DNA Time Service (DTS)
The Digital Network Architecture Time Service (DTS) is a protocol providing global clock synchronization in a distributed environment.

- o DNA Load/Dump
The Digital Network Architecture (DNA) Load/Dump protocol is a maintenance protocol for copying the contents of processor memory to or from a remote system. For example, a system manager can load an operating system into an unattended, remote system. The complete definition of the Phase IV DNA Load/Dump protocol can be found in [3].
- o DNA Experimental Use
The Digital Network Architecture (DNA) Experimental Use protocol allows Digital experimental protocols to share a data link with other data link clients. It is for use by Digital Equipment Corporation only.
- o DNA Communications Test
The Digital Network Architecture (DNA) Communications Test protocol is a maintenance protocol for testing the data link communications path. The complete definition of the DNA Communications Test protocol can be found in [3].
- o Digital Protocol X1
The Digital X1 protocol is a network layer protocol currently private to Digital.

This document defines the NCP for establishing and configuring Digital's DNA Phase IV Routing protocol (DECnet Phase IV) over PPP. This document applies only to DNA Phase IV Routing messages (both data and control), and not to other DNA Phase IV protocols.

3. A PPP Network Control Protocol for DNA Phase IV Routing

The DNA Phase IV Routing Control Protocol (DNCP) is responsible for configuring, enabling, and disabling the DNA Phase IV Routing protocol modules on both ends of the point-to-point link. DNCP uses the same packet exchange mechanism as the Link Control Protocol (LCP). DNCP packets may not be exchanged until PPP has reached the Network-Layer Protocol phase. DNCP packets received before this phase is reached should be silently discarded.

The DNA Phase IV Routing Control Protocol is exactly the same as the Link Control Protocol [1] with the following exceptions:

Frame Modifications

The packet may utilize any modifications to the basic frame format which have been negotiated during the Link Establishment phase.

Data Link Layer Protocol Field

Exactly one DNCP packet is encapsulated in the Information field of a PPP Data Link Layer frame where the Protocol field indicates type hex 8027 (DNA Phase IV Control Protocol).

Code field

Only Codes 1 through 7 (Configure-Request, Configure-Ack, Configure-Nak, Configure-Reject, Terminate-Request, Terminate-Ack and Code-Reject) are used. Other Codes should be treated as unrecognized and should result in Code-Rejects.

Timeouts

DNCP packets may not be exchanged until PPP has reached the Network-Layer Protocol phase. An implementation should be prepared to wait for Authentication and Link Quality Determination to finish before timing out waiting for a Configure-Ack or other response. It is suggested that an implementation give up only after user intervention or a configurable amount of time.

Configuration Option Types

DNCP has no Configuration Options.

4. Sending DNA Phase IV Routing Packets

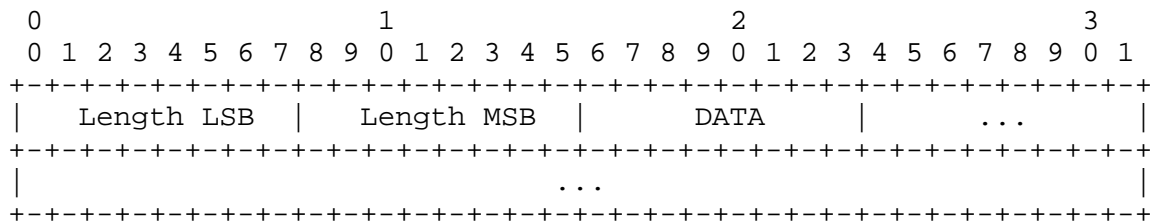
Before any DNA Phase IV Routing packets may be communicated, PPP must reach the Network-Layer Protocol phase, and the DNA Phase IV Routing Control Protocol must reach the Opened state.

Exactly one length field and one DNA Phase IV Routing packet are encapsulated in the information field of a PPP Data Link Layer frame where the Protocol field indicates type hex 0027 (DNA Phase IV Routing). The length field contains a count of the number of octets in the DNA Phase IV Routing packet. It is two octets in length itself, and is stored in VAX byte ordering, to be more consistent with DNA Phase IV Routing over Ethernet (i.e. least significant byte first). It is needed to disambiguate optional padding octets from real information.

The maximum length of a DNA Phase IV Routing packet transmitted over a PPP link is the same as the maximum length of the Information field of a PPP data link layer frame minus 2 octets (for the Length field).

The format of the packets themselves is the same as the format used over Ethernet, without the Ethernet header, Pad, and FCS fields.

A summary of the information field is shown below. The fields are transmitted from left to right.



Length LSB

Least significant byte of length field

Length MSG

Most significant byte of length field

DATA

DNA Phase IV Routing data, as specified in [2]

5. General Considerations

When a topology change in the network occurs, DNA Phase IV Routing nodes immediately propagate changes via Level 1 and Level 2 Routing messages, with a 1 second minimum delay between updates. DNA Phase IV Routing nodes also periodically retransmit the complete Level 1 and Level 2 distance vectors to guard against data corruption in host memory, and (in the case of Ethernet) loss of packets due to media errors. Because Digital's serial links run a protocol that guarantees delivery of packets (DDCMP), the recommended default retransmit time is long (600 seconds), whereas for Ethernet, where packet delivery is not guaranteed, the recommended default is short (10 seconds), as documented in [2]. To achieve convergence of routes within a satisfactory time, the interval between updates should be based upon the error rate of underlying data link. As such, it is recommended that the time between routing updates be user configurable per PPP interface.

The Hello timer and Listen timer should be set according to the recommendations for broadcast links (15 and 45 seconds, respectively).

Routers MAY not send routing updates if the remote node connected via the PPP link is an endnode. Endnodes MUST discard all routing updates received over a PPP link. The type of a node (endnode versus routing) can be determined from the hello messages received from it.

Security Considerations

Security issues are not discussed in this memo.

References

- [1] Simpson, W., "The Point-to-Point Protocol (PPP)", STD 51, RFC 1661, Daydreamer, July 1994.
- [2] Digital Equipment Corporation, "DNA Routing Layer Functional Specification", Version 2.0.0, Order No. AA-X435A-TK.
- [3] Digital Equipment Corporation, "DNA Maintenance Operations Functional Specification", Version 3.0.0, Order No. AA-X436A-TK.

Acknowledgments

Some of the text in this document is taken from previous documents produced by the Point-to-Point Protocol Working Group of the Internet Engineering Task Force (IETF).

The author wishes to thank Jim Muchow (Network Systems Corporation), and Arthur Harvey (Digital Equipment Corporation) for their input to this memo.

Chair's Address

The working group can be contacted via the current chair:

Fred Baker
Senior Software Engineer
Cisco Systems
519 Lado Drive
Santa Barbara, California 93111

Phone: (408) 526-4257
EMail: fred@cisco.com

Author's Address

Questions about this memo can also be directed to the author:

Steven J. Senum
DigiBoard
6400 Flying Cloud Drive
Eden Prairie, Minnesota 55344

Phone: (612) 943-9020
EMail: sjs@digibd.com

