

util-vserver (libvserver) Reference Manual

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1 util-vserver (libvserver) Module Index

1.1 util-vserver (libvserver) Modules

Here is a list of all modules:

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2 util-vserver (libvserver) Data Structure Index

2.1 util-vserver (libvserver) Data Structures

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3 util-vserver (libvserver) File Index

3.1 util-vserver (libvserver) File List

Here is a list of all documented files with brief descriptions:

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4 util-vserver (libvserver) Module Documentation

4.1 Syscall wrappers

Functions

- [int vc_syscall](#) (uint32_t cmd, [xid_t](#) xid, void *data)
The generic vserver syscall.
- [int vc_get_version](#) ()
Returns the version of the current kernel API.
- [int vc_get_vci](#) ()
Returns the kernel configuration bits.
- [xid_t vc_new_s_context](#) ([xid_t](#) ctx, unsigned int remove_cap, unsigned int flags)
Moves current process into a context.
- [int vc_set_ipv4root](#) (uint32_t bcast, size_t nb, struct [vc_ip_mask_pair](#) const *ips)
Sets the ipv4root information.
- [xid_t vc_ctx_create](#) ([xid_t](#) xid)
Creates a context without starting it.

- `int vc_ctx_migrate (xid_t xid)`
Moves the current process into the specified context.
- `int vc_ctx_stat (xid_t xid, struct vc_ctx_stat *stat)`
Get some statistics about a context.
- `int vc_virt_stat (xid_t xid, struct vc_virt_stat *stat)`
Get more statistics about a context.
- `int vc_get_rlimit (xid_t xid, int resource, struct vc_rlimit *lim)`
Returns the limits of resource.
- `int vc_set_rlimit (xid_t xid, int resource, struct vc_rlimit const *lim)`
Sets the limits of resource.
- `int vc_rlimit_stat (xid_t xid, int resource, struct vc_rlimit_stat *stat)`
Returns the current stats of resource.
- `int vc_reset_minmax (xid_t xid)`
Resets the minimum and maximum observed values for all resources.
- `int vc_ctx_kill (xid_t ctx, pid_t pid, int sig)`
Sends a signal to a context/pid.
- `int vc_get_iattr (char const *filename, xid_t *xid, uint_least32_t *flags, uint_least32_t *mask)`
Returns information about attributes and assigned context of a file.
- `xid_t vc_get_task_xid (pid_t pid)`
Returns the context of the given process.
- `xid_t vc_getfilecontext (char const *filename)`
Returns the context of filename.
- `int vc_wait_exit (xid_t xid)`
Waits for the end of a context.

4.1.1 Detailed Description

Functions which are calling the vserver syscall directly.

4.1.2 Function Documentation

4.1.2.1 `xid_t vc_ctx_create (xid_t xid)`

Creates a context without starting it.

This functions initializes a new context. When already in a freshly created context, this old context will be discarded.

Parameters:

xid The new context; special values are:

- VC_DYNAMIC_XID which means to create a dynamic context

Returns:

the xid of the created context, or VC_NOCTX on errors. `errno` will be set appropriately.

4.1.2.2 `int vc_ctx_kill (xid_t ctx, pid_t pid, int sig)`

Sends a signal to a context/pid.

Special values for *pid* are:

- -1 which means every process in ctx except the init-process
- 0 which means every process in ctx inclusive the init-process

4.1.2.3 `int vc_ctx_migrate (xid_t xid)`

Moves the current process into the specified context.

Parameters:

xid The new context

Returns:

0 on success, -1 on errors

4.1.2.4 `int vc_ctx_stat (xid_t xid, struct vc_ctx_stat * stat)`

Get some statistics about a context.

Parameters:

xid The context to get stats about

stat Where to store the result

Returns:

0 on success, -1 on errors.

4.1.2.5 `int vc_get_iattr (char const * filename, xid_t * xid, uint_least32_t * flags, uint_least32_t * mask)`

Returns information about attributes and assigned context of a file.

This function returns the VC_IATTR_XXX flags and about the assigned context of a file. To request an information, the appropriate bit in *mask* must be set and the corresponding parameter (*xid* or *flags*) must not be NULL.

E.g. to receive the assigned context, the VC_IATTR_XID bit must be set in *mask*, and *xid* must point to valid memory.

Possible flags are VC_IATTR_ADMIN, VC_IATTR_WATCH, VC_IATTR_HIDE, VC_IATTR_BARRIER, VC_IATTR_UNLINK and VC_IATTR_IMMUTABLE.

Parameters:

filename The name of the file whose attributes shall be determined.

xid When non-zero and the VC_IATTR_XID bit is set in *mask*, the assigned context of *filename* will be stored there.

flags When non-zero, a bitmask of current attributes will be stored there. These attributes must be requested explicitly by setting the appropriate bit in *mask*

mask Points to a bitmask which tells which attributes shall be determined. On return, it will masquerade the attributes which were determined.

Precondition:

`mask!=0 && !((*mask&VC_IATTR_XID) && xid==0) && !((*mask&~VC_IATTR_XID) && flags==0)`

4.1.2.6 `int vc_get_rlimit(xid_t xid, int resource, struct vc_rlimit * lim)`

Returns the limits of *resource*.

Parameters:

xid The id of the context

resource The resource which will be queried

lim The result which will be filled with the limits

Returns:

0 on success, and -1 on errors.

4.1.2.7 `xid_t vc_get_task_xid(pid_t pid)`

Returns the context of the given process.

Parameters:

pid the process-id whose xid shall be determined; `pid==0` means the current process.

Returns:

the xid of process `pid` or -1 on errors

4.1.2.8 `int vc_get_vci()`

Returns the kernel configuration bits.

Returns:

The kernel configuration bits

4.1.2.9 `int vc_get_version()`

Returns the version of the current kernel API.

Returns:

The versionnumber of the kernel API

4.1.2.10 `xid_t` `vc_getfilecontext` (`char const * filename`)

Returns the context of `filename`.

This function calls `vc_get_iattr()` with appropriate arguments to determine the context of `filename`. In error-case or when no context is assigned, `VC_NOCTX` will be returned. To differ between both cases, `errno` must be examined.

WARNING: this function can modify `errno` although no error happened.

Parameters:

filename The file to check

Returns:

The assigned context, or `VC_NOCTX` when an error occurred or no such assignment exists. `errno` will be 0 in the latter case

4.1.2.11 `xid_t` `vc_new_s_context` (`xid_t ctx`, unsigned int *remove_cap*, unsigned int *flags*)

Moves current process into a context.

Puts current process into context *ctx*, removes the capabilities given in *remove_cap* and sets *flags*.

Parameters:

ctx The new context; special values for are

- `VC_SAMECTX` which means the current context (just for changing caps and flags)
- `VC_DYNAMIC_XID` which means the next free context; this value can be used by ordinary users also

remove_cap The linux capabilities which will be removed.

flags Special flags which will be set.

Returns:

The new context-id, or `VC_NOCTX` on errors; `errno` will be set appropriately

See <http://vserver.13thfloor.at/Stuff/Logi c. txt> for details

4.1.2.12 `int` `vc_reset_minmax` (`xid_t xid`)

Resets the minimum and maximum observed values for all resources.

Parameters:

xid The id of the context

Returns:

0 on success, and -1 on errors.

4.1.2.13 `int vc_rlimit_stat (xid_t xid, int resource, struct vc_rlimit_stat * stat)`

Returns the current stats of *resource*.

Parameters:

xid The id of the context

resource The resource which will be queried

stat The result which will be filled with the stats

Returns:

0 on success, and -1 on errors.

4.1.2.14 `int vc_set_ipv4root (uint32_t bcast, size_t nb, struct vc_ip_mask_pair const * ips)`

Sets the ipv4root information.

Precondition:

nb < NB_IPV4ROOT && *ips* != 0

4.1.2.15 `int vc_set_rlimit (xid_t xid, int resource, struct vc_rlimit const * lim)`

Sets the limits of *resource*.

Parameters:

xid The id of the context

resource The resource which will be queried

lim The new limits

Returns:

0 on success, and -1 on errors.

4.1.2.16 `int vc_syscall (uint32_t cmd, xid_t xid, void * data)`

The generic vserver syscall.

This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).

Parameters:

cmd the command to be executed

xid the xid on which the cmd shall be applied

data additional arguments; depends on cmd

Returns:

depends on cmd; usually, -1 stands for an error

4.1.2.17 `int vc_virt_stat (xid_t xid, struct vc_virt_stat * stat)`

Get more statistics about a context.

Parameters:

xid The context to get stats about
stat Where to store the result

Returns:

0 on success, -1 on errors.

4.2 Helper functions

Data Structures

- struct `vc_err_listparser`
Information about parsing errors.

Functions

- `size_t vc_get_nb_ipv4root ()` VC_ATTR_CONST
Returns the value of NB_IPV4ROOT.
- `bool vc_parseLimit (char const *str, vc_limit_t *res)`
Parses a string describing a limit.
- `uint_least64_t vc_text2bcap (char const *str, size_t len)`
Converts a single string into bcapability.
- `char const * vc_lobcap2text (uint_least64_t *val)`
Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.
- `int vc_list2bcap (char const *str, size_t len, struct vc_err_listparser *err, struct vc_ctx_caps *cap)`
Converts a string into a bcapability-bitmask.

4.2.1 Detailed Description

Functions which are doing general helper tasks like parameter parsing.

4.2.2 Function Documentation

4.2.2.1 `size_t vc_get_nb_ipv4root ()`

Returns the value of NB_IPV4ROOT.

This function returns the value of NB_IPV4ROOT which was used when the library was built, but not the value which is used by the currently running kernel.

4.2.2.2 `int vc_list2bcap (char const * str, size_t len, struct vc_err_listparser * err, struct vc_ctx_caps * cap)`

Converts a string into a bcapability-bitmask.

Syntax of *str*: list2xxx.syntax

When the ‘`~`’ prefix is used, the bits will be unset and a ‘`~`’ after another ‘`~`’ will cancel both ones. The ‘`^`’ prefix specifies a bitnumber instead of a bitmask.

"literal name" is everything which will be accepted by the [vc_text2bcap\(\)](#) function. The special values for NAME will be recognized case insensitively

Parameters:

str The string to be parsed

len The length of the string, or 0 for automatic detection

err Pointer to a structure for error-information, or NULL.

cap Pointer to a [vc_ctx_caps](#) structure holding the results; only the *bcaps* and *bmask* fields will be changed and already set values will not be honored. When an error occurred, *cap* will have the value of all processed valid BCAP parts.

Returns:

0 on success, -1 on error. In error case, *err* will hold position and length of the first not understood BCAP part

Precondition:

str != 0 && *cap* != 0; *cap*->*bcaps* and *cap*->*bmask* must be initialized

4.2.2.3 `char const* vc_lobcap2text (uint_least64_t * val)`

Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.

Parameters:

val The string to be converted; on success, the detected bit(s) will be unset, in errorcase only the lowest set bit

Returns:

A textual representation of *val*/resp. of its lowest set bit; or NULL in errorcase.

Precondition:

val != 0

Postcondition:

**val_{old}* != 0 <-> **val_{old}* > **val_{new}*
**val_{old}* == 0 --> *result* == 0

4.2.2.4 bool vc_parseLimit (char const * *str*, vc_limit_t * *res*)

Parses a string describing a limit.

This function parses *str* and interprets special words like "i nf" or suffixes. Valid suffixes are

- k ... 1000
- m ... 1000000
- K ... 1024
- M... 1048576

Parameters:

str The string which shall be parsed

res Will be filled with the interpreted value; in errorcase, this value is undefined.

Returns:

true, iff the string *str* could be parsed. *res* will be filled with the interpreted value in this case.

Precondition:

str!=0 && *res*!=0

4.2.2.5 uint_least64_t vc_text2bcap (char const * *str*, size_t *len*)

Converts a single string into bcapability.

Parameters:

str The string to be parsed; both "CAP_XXX" and "XXX" will be accepted

len The length of the string, or 0 for automatic detection

Returns:

0 on error; a bitmask on success

Precondition:

str != 0

5 util-vserver (libvserver) Data Structure Documentation

5.1 Mapping_uint32 Struct Reference

Data Fields

- char const *const *id*
- size_t *len*
- uint_least32_t *val*

5.1.1 Detailed Description

Definition at line 62 of file internal.h.

The documentation for this struct was generated from the following file:

- [internal.h](#)

5.2 Mapping_uint64 Struct Reference

Data Fields

- char const *const [id](#)
- size_t [len](#)
- uint_least64_t [val](#)

5.2.1 Detailed Description

Definition at line 68 of file internal.h.

The documentation for this struct was generated from the following file:

- [internal.h](#)

5.3 vc_ctx_caps Struct Reference

Capabilities of process-contexts.

```
#include <vserver.h>
```

Data Fields

- uint_least64_t [bcaps](#)
Mask of set common system capabilities.
- uint_least64_t [bmask](#)
Mask of set and unset common system capabilities when used by set operations, or the modifiable capabilities when used by get operations.
- uint_least64_t [ccaps](#)
Mask of set process context capabilities.
- uint_least64_t [cmask](#)
Mask of set and unset process context capabilities when used by set operations, or the modifiable capabilities when used by get operations.

5.3.1 Detailed Description

Capabilities of process-contexts.

Definition at line 648 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.4 vc_ctx_dlimit Struct Reference

Data Fields

- `uint_least32_t` [space_used](#)
- `uint_least32_t` [space_total](#)
- `uint_least32_t` [inodes_used](#)
- `uint_least32_t` [inodes_total](#)
- `uint_least32_t` [reserved](#)

5.4.1 Detailed Description

Definition at line 825 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.5 vc_ctx_flags Struct Reference

Flags of process-contexts.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t` [flagword](#)
Mask of set context flags.
- `uint_least64_t` [mask](#)
Mask of set and unset context flags when used by set operations, or modifiable flags when used by get operations.

5.5.1 Detailed Description

Flags of process-contexts.

Definition at line 638 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.6 vc_ctx_stat Struct Reference

Statistics about a context.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t usecnt`
number of uses
- `uint_least32_t tasks`
number of tasks

5.6.1 Detailed Description

Statistics about a context.

Definition at line 383 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.7 vc_err_listparser Struct Reference

Information about parsing errors.

```
#include <vserver.h>
```

Data Fields

- `char const * ptr`
Pointer to the first character of an erroneous string.
- `size_t len`
Length of the erroneous string.

5.7.1 Detailed Description

Information about parsing errors.

Definition at line 666 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.8 vc_ip_mask_pair Struct Reference

Data Fields

- uint32_t [ip](#)
- uint32_t [mask](#)

5.8.1 Detailed Description

Definition at line 298 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.9 vc_net_caps Struct Reference

Data Fields

- uint_least64_t [ncaps](#)
- uint_least64_t [cmask](#)

5.9.1 Detailed Description

Definition at line 558 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.10 vc_net_flags Struct Reference

Data Fields

- uint_least64_t [flagword](#)
- uint_least64_t [mask](#)

5.10.1 Detailed Description

Definition at line 549 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.11 vc_net_nx Struct Reference

Data Fields

- [vc_net_nx_type](#) type

- [size_t count](#)
- [uint32_t ip](#) [4]
- [uint32_t mask](#) [4]

5.11.1 Detailed Description

Definition at line 536 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.12 vc_nx_info Struct Reference

Data Fields

- [nid_t nid](#)

5.12.1 Detailed Description

Definition at line 525 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.13 vc_rlimit Struct Reference

The limits of a resources.

```
#include <vserver.h>
```

Data Fields

- [vc_limit_t min](#)
the guaranteed minimum of a resources
- [vc_limit_t soft](#)
the softlimit of a resource
- [vc_limit_t hard](#)
the absolute hardlimit of a resource

5.13.1 Detailed Description

The limits of a resources.

This is a triple consisting of a minimum, soft and hardlimit.

Definition at line 434 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.14 vc_rlimit_mask Struct Reference

Masks describing the supported limits.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t min`
masks the resources supporting a minimum limit
- `uint_least32_t soft`
masks the resources supporting a soft limit
- `uint_least32_t hard`
masks the resources supporting a hard limit

5.14.1 Detailed Description

Masks describing the supported limits.

Definition at line 441 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.15 vc_rlimit_stat Struct Reference

Statistics for a resource limit.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t hits`
number of hits on the limit
- `uint_least64_t value`
current value
- `uint_least64_t minimum`
minimum value observed
- `uint_least64_t maximum`
maximum value observed

5.15.1 Detailed Description

Statistics for a resource limit.

Definition at line 448 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.16 vc_set_sched Struct Reference

Data Fields

- [uint_least32_t set_mask](#)
- [int_least32_t fill_rate](#)
- [int_least32_t interval](#)
- [int_least32_t fill_rate2](#)
- [int_least32_t interval2](#)
- [int_least32_t tokens](#)
- [int_least32_t tokens_min](#)
- [int_least32_t tokens_max](#)
- [int_least32_t priority_bias](#)
- [int_least32_t cpu_id](#)
- [int_least32_t bucket_id](#)

5.16.1 Detailed Description

Definition at line 808 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.17 vc_virt_stat Struct Reference

Contains further statistics about a context.

```
#include <vserver.h>
```

Data Fields

- [uint_least64_t offset](#)
- [uint_least32_t uptime](#)
- [uint_least32_t nr_threads](#)
- [uint_least32_t nr_running](#)
- [uint_least32_t nr_uninterruptible](#)
- [uint_least32_t nr_onhold](#)
- [uint_least32_t nr_forks](#)
- [uint_least32_t load](#) [3]

5.17.1 Detailed Description

Contains further statistics about a context.

Definition at line 398 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.18 vc_vx_info Struct Reference

Data Fields

- [xid_t xid](#)
- [pid_t initpid](#)

5.18.1 Detailed Description

Definition at line 602 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

6 util-vserver (libvserver) File Documentation

6.1 internal.h File Reference

Declarations which are used by util-vserver internally.

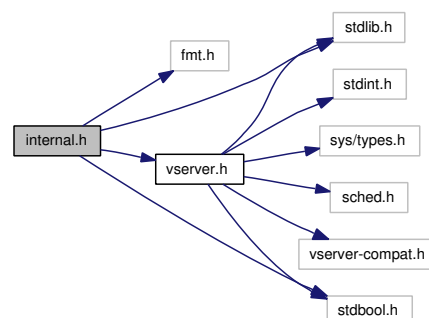
```
#include "fmt.h"
```

```
#include "vserver.h"
```

```
#include <stdlib.h>
```

```
#include <stdbool.h>
```

Include dependency graph for internal.h:



Data Structures

- struct [Mapping_uint32](#)
- struct [Mapping_uint64](#)

Functions

- char * vc_getVserverByCtx_Internal (xid_t ctx, vcCfgStyle *style, char const *revdir, bool validate_result)
- int utilvserver_checkCompatVersion ()
- uint_least32_t utilvserver_checkCompatConfig ()
- bool utilvserver_isDirectory (char const *path, bool follow_link)
- bool utilvserver_isFile (char const *path, bool follow_link)
- bool utilvserver_isLink (char const *path)
- int utilvserver_listparser_uint32 (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least32_t *flag, uint_least32_t *mask, uint_least32_t(*func)(char const *, size_t, bool *)) NONNULL((1
- int int utilvserver_listparser_uint64 (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least64_t *flag, uint_least64_t *mask, uint_least64_t(*func)(char const *, size_t, bool *)) NONNULL((1
- ssize_t utilvserver_value2text_uint32 (char const *str, size_t len, struct [Mapping_uint32](#) const *map, size_t map_len) NONNULL((1
- ssize_t ssize_t utilvserver_value2text_uint64 (char const *str, size_t len, struct [Mapping_uint64](#) const *map, size_t map_len) NONNULL((1
- ssize_t ssize_t ssize_t utilvserver_text2value_uint32 (uint_least32_t *val, struct [Mapping_uint32](#) const *map, size_t map_len) NONNULL((1
- ssize_t ssize_t ssize_t ssize_t utilvserver_text2value_uint64 (uint_least64_t *val, struct [Mapping_uint64](#) const *map, size_t map_len) NONNULL((1

6.1.1 Detailed Description

Declarations which are used by util-vserver internally.

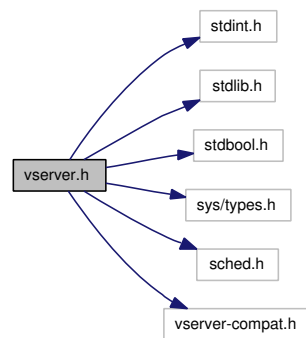
Definition in file [internal.h](#).

6.2 vserver.h File Reference

The public interface of the the libvserver library.

```
#include <stdint.h>
#include <stdlib.h>
#include <stdbool.h>
#include <sys/types.h>
#include <sched.h>
#include <vserver-compat.h>
```

Include dependency graph for vserver.h:



This graph shows which files directly or indirectly include this file:



Data Structures

- struct [vc_ip_mask_pair](#)
- struct [vc_ctx_stat](#)
Statistics about a context.
- struct [vc_virt_stat](#)
Contains further statistics about a context.
- struct [vc_rlimit](#)
The limits of a resources.
- struct [vc_rlimit_mask](#)
Masks describing the supported limits.
- struct [vc_rlimit_stat](#)
Statistics for a resource limit.
- struct [vc_nx_info](#)
- struct [vc_net_nx](#)
- struct [vc_net_flags](#)
- struct [vc_net_caps](#)
- struct [vc_vx_info](#)
- struct [vc_ctx_flags](#)
Flags of process-contexts.
- struct [vc_ctx_caps](#)
Capabilities of process-contexts.
- struct [vc_err_listparser](#)
Information about parsing errors.
- struct [vc_set_sched](#)
- struct [vc_ctx_dlimit](#)

Defines

- `#define VC_NOCTX ((xid_t)(-1))`
- `#define VC_NOXID ((xid_t)(-1))`
- `#define VC_DYNAMIC_XID ((xid_t)(-1))`
- `#define VC_SAMECTX ((xid_t)(-2))`
- `#define VC_NONID ((nid_t)(-1))`
- `#define VC_DYNAMIC_NID ((nid_t)(-1))`
- `#define VC_LIM_INFINITY (~0ULL)`
- `#define VC_LIM_KEEP (~1ULL)`
- `#define VC_CDLIM_UNSET (0U)`
- `#define VC_CDLIM_INFINITY (~0U)`
- `#define VC_CDLIM_KEEP (~1U)`
- `#define S_CTX_INFO_LOCK 1`
- `#define S_CTX_INFO_SCHED 2`
- `#define S_CTX_INFO_NPROC 4`
- `#define S_CTX_INFO_PRIVATE 8`
- `#define S_CTX_INFO_INIT 16`
- `#define S_CTX_INFO_HIDEINFO 32`
- `#define S_CTX_INFO_ULIMIT 64`
- `#define S_CTX_INFO_NAMESPACE 128`
- `#define VC_CAP_CHOWN 0`
- `#define VC_CAP_DAC_OVERRIDE 1`
- `#define VC_CAP_DAC_READ_SEARCH 2`
- `#define VC_CAP_FOWNER 3`
- `#define VC_CAP_FSETID 4`
- `#define VC_CAP_KILL 5`
- `#define VC_CAP_SETGID 6`
- `#define VC_CAP_SETUID 7`
- `#define VC_CAP_SETPCAP 8`
- `#define VC_CAP_LINUX_IMMUTABLE 9`
- `#define VC_CAP_NET_BIND_SERVICE 10`
- `#define VC_CAP_NET_BROADCAST 11`
- `#define VC_CAP_NET_ADMIN 12`
- `#define VC_CAP_NET_RAW 13`
- `#define VC_CAP_IPC_LOCK 14`
- `#define VC_CAP_IPC_OWNER 15`
- `#define VC_CAP_SYS_MODULE 16`
- `#define VC_CAP_SYS_RAWIO 17`
- `#define VC_CAP_SYS_CHROOT 18`
- `#define VC_CAP_SYS_PTRACE 19`
- `#define VC_CAP_SYS_PACCT 20`
- `#define VC_CAP_SYS_ADMIN 21`
- `#define VC_CAP_SYS_BOOT 22`
- `#define VC_CAP_SYS_NICE 23`
- `#define VC_CAP_SYS_RESOURCE 24`
- `#define VC_CAP_SYS_TIME 25`
- `#define VC_CAP_SYS_TTY_CONFIG 26`
- `#define VC_CAP_MKNOD 27`
- `#define VC_CAP_LEASE 28`

- `#define VC_CAP_AUDIT_WRITE 29`
- `#define VC_CAP_AUDIT_CONTROL 30`
- `#define VC_IMMUTABLE_FILE_FL 0x0000010lu`
- `#define VC_IMMUTABLE_LINK_FL 0x0008000lu`
- `#define VC_IMMUTABLE_ALL (VC_IMMUTABLE_LINK_FL|VC_IMMUTABLE_FILE_FL)`
- `#define VC_IATTR_XID 0x01000000u`
- `#define VC_IATTR_ADMIN 0x00000001u`
- `#define VC_IATTR_WATCH 0x00000002u`
- `#define VC_IATTR_HIDE 0x00000004u`
- `#define VC_IATTR_FLAGS 0x00000007u`
- `#define VC_IATTR_BARRIER 0x00010000u`
- `#define VC_IATTR_IUNLINK 0x00020000u`
- `#define VC_IATTR_IMMUTABLE 0x00040000u`
- `#define VC_VXF_INFO_LOCK 0x00000001ull`
- `#define VC_VXF_INFO_NPROC 0x00000004ull`
- `#define VC_VXF_INFO_PRIVATE 0x00000008ull`
- `#define VC_VXF_INFO_INIT 0x00000010ull`
- `#define VC_VXF_INFO_HIDEINFO 0x00000020ull`
- `#define VC_VXF_INFO_ULIMIT 0x00000040ull`
- `#define VC_VXF_INFO_NAMESPACE 0x00000080ull`
- `#define VC_VXF_SCHED_HARD 0x00000100ull`
- `#define VC_VXF_SCHED_PRIO 0x00000200ull`
- `#define VC_VXF_SCHED_PAUSE 0x00000400ull`
- `#define VC_VXF_VIRT_MEM 0x00010000ull`
- `#define VC_VXF_VIRT_UPTIME 0x00020000ull`
- `#define VC_VXF_VIRT_CPU 0x00040000ull`
- `#define VC_VXF_VIRT_LOAD 0x00080000ull`
- `#define VC_VXF_VIRT_TIME 0x00100000ull`
- `#define VC_VXF_HIDE_MOUNT 0x01000000ull`
- `#define VC_VXF_HIDE_NETIF 0x02000000ull`
- `#define VC_VXF_HIDE_VINFO 0x04000000ull`
- `#define VC_VXF_STATE_SETUP (1ULL<<32)`
- `#define VC_VXF_STATE_INIT (1ULL<<33)`
- `#define VC_VXF_STATE_ADMIN (1ULL<<34)`
- `#define VC_VXF_SC_HELPER (1ULL<<36)`
- `#define VC_VXF_REBOOT_KILL (1ULL<<37)`
- `#define VC_VXF_PERSISTENT (1ULL<<38)`
- `#define VC_VXF_FORK_RSS (1ULL<<48)`
- `#define VC_VXF_PROLIFIC (1ULL<<49)`
- `#define VC_VXF_IGNEG_NICE (1ULL<<52)`
- `#define VC_VXC_SET_UTSNAME 0x00000001ull`
- `#define VC_VXC_SET_RLIMIT 0x00000002ull`
- `#define VC_VXC_RAW_ICMP 0x00000100ull`
- `#define VC_VXC_SYSLOG 0x00001000ull`
- `#define VC_VXC_SECURE_MOUNT 0x00010000ull`
- `#define VC_VXC_SECURE_REMOUNT 0x00020000ull`
- `#define VC_VXC_BINARY_MOUNT 0x00040000ull`
- `#define VC_VXC_QUOTA_CTL 0x00100000ull`
- `#define VC_VXC_ADMIN_MAPPER 0x00200000ull`
- `#define VC_VXC_ADMIN_CLOOP 0x00400000ull`

- `#define VC_VXSM_FILL_RATE 0x0001`
- `#define VC_VXSM_INTERVAL 0x0002`
- `#define VC_VXSM_FILL_RATE2 0x0004`
- `#define VC_VXSM_INTERVAL2 0x0008`
- `#define VC_VXSM_TOKENS 0x0010`
- `#define VC_VXSM_TOKENS_MIN 0x0020`
- `#define VC_VXSM_TOKENS_MAX 0x0040`
- `#define VC_VXSM_PRIO_BIAS 0x0100`
- `#define VC_VXSM_CPU_ID 0x1000`
- `#define VC_VXSM_BUCKET_ID 0x2000`
- `#define VC_VXSM_IDLE_TIME 0x0200`
- `#define VC_VXSM_FORCE 0x0400`
- `#define VC_VXSM_V3_MASK 0x0173`
- `#define VC_NXF_INFO_LOCK 0x00000001ull`
- `#define VC_NXF_INFO_PRIVATE 0x00000008ull`
- `#define VC_NXF_SINGLE_IP 0x00000100ull`
- `#define VC_NXF_HIDE_NETIF 0x02000000ull`
- `#define VC_NXF_STATE_SETUP (1ULL<<32)`
- `#define VC_NXF_STATE_ADMIN (1ULL<<34)`
- `#define VC_NXF_SC_HELPER (1ULL<<36)`
- `#define VC_NXF_PERSISTENT (1ULL<<38)`
- `#define VC_VLIMIT_NSOCK 16`
- `#define VC_VLIMIT_OPENFD 17`
- `#define VC_VLIMIT_ANON 18`
- `#define VC_VLIMIT_SHMEM 19`
- `#define VC_VLIMIT_SEMARY 20`
- `#define VC_VLIMIT_NSEMS 21`
- `#define VC_VLIMIT_DENTRY 22`
- `#define VC_VLIMIT_MAPPED 23`
- `#define VC_VCI_NO_DYNAMIC (1 << 0)`
- `#define VC_VCI_SPACES (1 << 10)`
- `#define CLONE_NEWNS 0x00020000`
- `#define CLONE_NEWUTS 0x04000000`
- `#define CLONE_NEWIPC 0x08000000`
- `#define VC_BAD_PERSONALITY ((uint_least32_t)(-1))`
- `#define VC_LIMIT_VSERVER_NAME_LEN 1024`
- `#define vcSKEL_INTERFACES 1u`
- `#define vcSKEL_PKGMGMT 2u`
- `#define vcSKEL_FILESYSTEM 4u`

Typedefs

- `typedef an_unsigned_integer_type xid_t`
- `typedef an_unsigned_integer_type nid_t`
- `typedef uint_least64_t vc_limit_t`

The type which is used for a single limit value.

Enumerations

- enum [vc_net_nx_type](#) {
vcNET_IPV4 = 1, vcNET_IPV6 = 2, vcNET_IPV4B = 0x101, vcNET_IPV6B = 0x102,
vcNET_ANY = ~0 }
- enum [vc_uts_type](#) {
vcVHI_CONTEXT, vcVHI_SYSNAME, vcVHI_NODENAME, vcVHI_RELEASE,
vcVHI_VERSION, vcVHI_MACHINE, vcVHI_DOMAINNAME }
- enum [vcFeatureSet](#) {
vcFEATURE_VKILL, vcFEATURE_IATTR, vcFEATURE_RLIMIT, vcFEATURE_-
COMPAT,
vcFEATURE_MIGRATE, vcFEATURE_NAMESPACE, vcFEATURE_SCHED, vc-
FEATURE_VINFO,
vcFEATURE_VHI, vcFEATURE_VSHELPER0, vcFEATURE_VSHELPER, vcFEATURE_-
VWAIT,
vcFEATURE_VNET }
- enum [vcXidType](#) {
vcTYPE_INVALID, vcTYPE_MAIN, vcTYPE_WATCH, vcTYPE_STATIC,
vcTYPE_DYNAMIC }
- enum [vcCfgStyle](#) {
vcCFG_NONE, vcCFG_AUTO, vcCFG_LEGACY, vcCFG_RECENT_SHORT,
vcCFG_RECENT_FULL }

Functions

- int [vc_syscall](#) (uint32_t cmd, [xid_t](#) xid, void *data)
The generic vserver syscall.
- int [vc_get_version](#) ()
Returns the version of the current kernel API.
- int [vc_get_vci](#) ()
Returns the kernel configuration bits.
- [xid_t](#) [vc_new_s_context](#) ([xid_t](#) ctx, unsigned int remove_cap, unsigned int flags)
Moves current process into a context.
- int [vc_set_ipv4root](#) (uint32_t bcast, size_t nb, struct [vc_ip_mask_pair](#) const *ips)
Sets the ipv4root information.
- size_t [vc_get_nb_ipv4root](#) () VC_ATTR_CONST
Returns the value of NB_IPV4ROOT.
- [xid_t](#) [vc_ctx_create](#) ([xid_t](#) xid)
Creates a context without starting it.
- int [vc_ctx_migrate](#) ([xid_t](#) xid)

Moves the current process into the specified context.

- int [vc_ctx_stat](#) ([xid_t](#) xid, struct [vc_ctx_stat](#) *stat)
Get some statistics about a context.
- int [vc_virt_stat](#) ([xid_t](#) xid, struct [vc_virt_stat](#) *stat)
Get more statistics about a context.
- int [vc_get_rlimit](#) ([xid_t](#) xid, int resource, struct [vc_rlimit](#) *lim)
Returns the limits of resource.
- int [vc_set_rlimit](#) ([xid_t](#) xid, int resource, struct [vc_rlimit](#) const *lim)
Sets the limits of resource.
- int [vc_get_rlimit_mask](#) ([xid_t](#) xid, struct [vc_rlimit_mask](#) *lim)
- int [vc_rlimit_stat](#) ([xid_t](#) xid, int resource, struct [vc_rlimit_stat](#) *stat)
Returns the current stats of resource.
- int [vc_reset_minmax](#) ([xid_t](#) xid)
Resets the minimum and maximum observed values for all resources.
- bool [vc_parseLimit](#) (char const *str, [vc_limit_t](#) *res)
Parses a string describing a limit.
- int [vc_ctx_kill](#) ([xid_t](#) ctx, [pid_t](#) pid, int sig)
Sends a signal to a context/pid.
- [nid_t](#) [vc_get_task_nid](#) ([pid_t](#) pid)
- int [vc_get_nx_info](#) ([nid_t](#) nid, struct [vc_nx_info](#) *)
- [nid_t](#) [vc_net_create](#) ([nid_t](#) nid)
- int [vc_net_migrate](#) ([nid_t](#) nid)
- int [vc_net_add](#) ([nid_t](#) nid, struct [vc_net_nx](#) const *info)
- int [vc_net_remove](#) ([nid_t](#) nid, struct [vc_net_nx](#) const *info)
- int [vc_get_nflags](#) ([nid_t](#), struct [vc_net_flags](#) *)
- int [vc_set_nflags](#) ([nid_t](#), struct [vc_net_flags](#) const *)
- int [vc_get_ncaps](#) ([nid_t](#), struct [vc_net_caps](#) *)
- int [vc_set_ncaps](#) ([nid_t](#), struct [vc_net_caps](#) const *)
- int [vc_set_iattr](#) (char const *filename, [xid_t](#) xid, [uint_least32_t](#) flags, [uint_least32_t](#) mask)
- int [vc_get_iattr](#) (char const *filename, [xid_t](#) *xid, [uint_least32_t](#) *flags, [uint_least32_t](#) *mask)
Returns information about attributes and assigned context of a file.
- [xid_t](#) [vc_get_task_xid](#) ([pid_t](#) pid)
Returns the context of the given process.
- int [vc_get_vx_info](#) ([xid_t](#) xid, struct [vc_vx_info](#) *info)
- int [vc_set_vhi_name](#) ([xid_t](#) xid, [vc_uts_type](#) type, char const *val, [size_t](#) len)
- int [vc_get_vhi_name](#) ([xid_t](#) xid, [vc_uts_type](#) type, char *val, [size_t](#) len)
- bool [vc_is_dynamic_xid](#) ([xid_t](#) xid)
- int [vc_enter_namespace](#) ([xid_t](#) xid, [uint_least64_t](#) mask)
- int [vc_set_namespace](#) ([xid_t](#) xid, [uint_least64_t](#) mask)

- `int vc_cleanup_namespace ()`
- `uint_least64_t vc_get_space_mask ()`
- `int vc_get_cflags (xid_t xid, struct vc_ctx_flags *)`
- `int vc_set_cflags (xid_t xid, struct vc_ctx_flags const *)`
- `int vc_get_ccaps (xid_t xid, struct vc_ctx_caps *)`
- `int vc_set_ccaps (xid_t xid, struct vc_ctx_caps const *)`
- `uint_least64_t vc_text2bcap (char const *str, size_t len)`
Converts a single string into bcapability.
- `char const * vc_lobcap2text (uint_least64_t *val)`
Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.
- `int vc_list2bcap (char const *str, size_t len, struct vc_err_listparser *err, struct vc_ctx_caps *cap)`
Converts a string into a bcapability-bitmask.
- `uint_least64_t vc_text2ccap (char const *, size_t len)`
- `char const * vc_loccap2text (uint_least64_t *)`
- `int vc_list2ccap (char const *, size_t len, struct vc_err_listparser *err, struct vc_ctx_caps *)`
- `int vc_list2cflag (char const *, size_t len, struct vc_err_listparser *err, struct vc_ctx_flags *flags)`
- `uint_least64_t vc_text2cflag (char const *, size_t len)`
- `char const * vc_locflag2text (uint_least64_t *)`
- `uint_least32_t vc_list2cflag_compat (char const *, size_t len, struct vc_err_listparser *err)`
- `uint_least32_t vc_text2cflag_compat (char const *, size_t len)`
- `char const * vc_hicflag2text_compat (uint_least32_t)`
- `int vc_text2cap (char const *)`
- `char const * vc_cap2text (unsigned int)`
- `int vc_list2nflag (char const *, size_t len, struct vc_err_listparser *err, struct vc_net_flags *flags)`
- `uint_least64_t vc_text2nflag (char const *, size_t len)`
- `char const * vc_lonflag2text (uint_least64_t *)`
- `uint_least64_t vc_text2ncap (char const *, size_t len)`
- `char const * vc_loncap2text (uint_least64_t *)`
- `int vc_list2ncap (char const *, size_t len, struct vc_err_listparser *err, struct vc_net_caps *)`
- `uint_least64_t vc_get_insecurebcaps () VC_ATTR_CONST`
- `uint_least32_t vc_text2personalityflag (char const *str, size_t len)`
- `char const * vc_lopersonality2text (uint_least32_t *)`
- `int vc_list2personalityflag (char const *, size_t len, uint_least32_t *personality, struct vc_err_listparser *err)`
- `uint_least32_t vc_str2personalitytype (char const *, size_t len)`
- `xid_t vc_getfilecontext (char const *filename)`
Returns the context of filename.
- `int vc_set_sched (xid_t xid, struct vc_set_sched const *)`
- `int vc_add_dlimit (char const *filename, xid_t xid, uint_least32_t flags)`
- `int vc_rem_dlimit (char const *filename, xid_t xid, uint_least32_t flags)`
- `int vc_set_dlimit (char const *filename, xid_t xid, uint_least32_t flags, struct vc_ctx_dlimit const *limits)`
- `int vc_get_dlimit (char const *filename, xid_t xid, uint_least32_t flags, struct vc_ctx_dlimit *limits)`
- `int vc_wait_exit (xid_t xid)`
Waits for the end of a context.

- `bool vc_isSupported (vcFeatureSet) VC_ATTR_CONST`
- `bool vc_isSupportedString (char const *)`
- `vcXidType vc_getXIDType (xid_t xid) VC_ATTR_CONST`
- `xid_t vc_xidopt2xid (char const *, bool honor_static, char const **err_info)`
- `nid_t vc_nidopt2nid (char const *, bool honor_static, char const **err_info)`
- `vcCfgStyle vc_getVserverCfgStyle (char const *id)`
- `char * vc_getVserverName (char const *id, vcCfgStyle style)`
- `char * vc_getVserverCfgDir (char const *id, vcCfgStyle style)`
- `char * vc_getVserverAppDir (char const *id, vcCfgStyle style, char const *app)`
- `char * vc_getVserverVdir (char const *id, vcCfgStyle style, bool physical)`
- `xid_t vc_getVserverCtx (char const *id, vcCfgStyle style, bool honor_static, bool *is_running)`
- `char * vc_getVserverByCtx (xid_t ctx, vcCfgStyle *style, char const *revdir)`
- `int vc_compareVserverById (char const *lhs, vcCfgStyle lhs_style, char const *rhs, vcCfgStyle rhs_style)`
- `int vc_createSkeleton (char const *id, vcCfgStyle style, int flags)`

6.2.1 Detailed Description

The public interface of the the libvserver library.

Definition in file [vserver.h](#).

6.2.2 Define Documentation

6.2.2.1 `#define VC_DYNAMIC_XID ((xid_t)(-1))`

the value which means a random (the next free) ctx

Definition at line 68 of file [vserver.h](#).

6.2.2.2 `#define VC_NOCTX ((xid_t)(-1))`

the value which is returned in error-case (no ctx found)

Definition at line 65 of file [vserver.h](#).

6.2.2.3 `#define VC_SAMECTX ((xid_t)(-2))`

the value which means the current ctx

Definition at line 70 of file [vserver.h](#).

6.2.3 Typedef Documentation

6.2.3.1 `typedef uint_least64_t vc_limit_t`

The type which is used for a single limit value.

Special values are

- `VC_LIM_INFINITY` ... which is the infinite value
- `VC_LIM_KEEP` ... which is used to mark values which shall not be modified by the `vc_set_rlimit()` operation.

Else, the interpretation of the value depends on the corresponding resource; it might be bytes, pages, seconds or litres of beer.

Definition at line 429 of file vserver.h.

6.2.3.2 an_unsigned_integer_type [xid_t](#)

The identifier of a context.

Definition at line 290 of file vserver.h.

6.2.4 Function Documentation

6.2.4.1 int [vc_add_dlimit](#) (char const * *filename*, [xid_t](#) *xid*, uint_least32_t *flags*)

Add a disk limit to a file system.

6.2.4.2 int [vc_createSkeleton](#) (char const * *id*, [vcCfgStyle](#) *style*, int *flags*)

Create a basic configuration skeleton for a vserver plus toplevel directories for pkgmanagemt and filesystem (when requested).

6.2.4.3 int [vc_get_dlimit](#) (char const * *filename*, [xid_t](#) *xid*, uint_least32_t *flags*, struct [vc_ctx_dlimit](#) * *limits*)

Get a disk limit.

6.2.4.4 char* [vc_getVserverAppDir](#) (char const * *id*, [vcCfgStyle](#) *style*, char const * *app*)

Returns the path of the configuration directory for the given application. The result will be allocated and must be freed by the caller.

6.2.4.5 char* [vc_getVserverByCtx](#) ([xid_t](#) *ctx*, [vcCfgStyle](#) * *style*, char const * *revdir*)

Resolves the cfg-path of the vserver owning the given ctx. 'revdir' will be used as the directory holding the mapping-links; when NULL, the default value will be assumed. The result will be allocated and must be freed by the caller.

6.2.4.6 char* [vc_getVserverCfgDir](#) (char const * *id*, [vcCfgStyle](#) *style*)

Returns the path of the vserver configuration directory. When the given vserver does not exist, or when it does not have such a directory, NULL will be returned. Else, the result will be allocated and must be freed by the caller.

6.2.4.7 [xid_t](#) [vc_getVserverCtx](#) (char const * *id*, [vcCfgStyle](#) *style*, bool *honor_static*, bool * *is_running*)

Returns the ctx of the given vserver. When vserver is not running and 'honor_static' is false, VC_NOCTX will be returned. Else, when 'honor_static' is true and a static assignment exists, those value will be returned. Else, the result will be VC_NOCTX.

When 'is_running' is not null, the status of the vserver will be assigned to this variable.

6.2.4.8 `char* vc_getVserverName (char const * id, vcCfgStyle style)`

Resolves the name of the vserver. The result will be allocated and must be freed by the caller.

6.2.4.9 `char* vc_getVserverVdir (char const * id, vcCfgStyle style, bool physical)`

Returns the path to the vserver root-directory. The result will be allocated and must be freed by the caller.

6.2.4.10 `bool vc_is_dynamic_xid (xid_t xid)`

Returns true iff *xid* is a dynamic xid

6.2.4.11 `nid_t vc_nidopt2nid (char const *, bool honor_static, char const ** err_info)`

Maps a nid given at '-nid' options to a `nid_t`

6.2.4.12 `int vc_rem_dlimit (char const * filename, xid_t xid, uint_least32_t flags)`

Remove a disk limit from a file system.

6.2.4.13 `int vc_set_dlimit (char const * filename, xid_t xid, uint_least32_t flags, struct vc_ctx_dlimit const * limits)`

Set a disk limit.

6.2.4.14 `xid_t vc_xidopt2xid (char const *, bool honor_static, char const ** err_info)`

Maps an xid given at '-xid' options to an `xid_t`

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